Ada - The Project: The DoD High Order Language Working Group

A review of Colonel William A. Whitaker's Article

Date: 26 Sept 2012

Presenter: Jack Myers
Course: Programming Languages (Graduate)
About Ada

• Ada is an object-oriented, high-level computer programming language which was derived from Pascal.

• Originally created for embedded systems for the United States Department of Defense (DoD).

### Expansion

**Application domain:**
- Large-scale info systems
- Distributed systems
- Scientific computing
- Systems programming

**User base:**
- All major defense agencies in West
- Aerospace community
- Telecommunications
- Process control & monitoring systems
Who's Using Ada (besides defense agencies)?

- **Air Traffic Control**
  - Australia, Belgium, Brazil, Canada, China, Czech Republic, Denmark, Finland, France, Germany, Greece, Hong Kong, Hungary, India, Ireland, Kenya, Netherlands, New Zealand, Pakistan, Scotland, Singapore, South Africa, Spain, Sweden, Taiwan, UK, USA, Vietnam

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**European Air Traffic Flow Management**

The system operates on the basis of defined blocks of airspace known as "domains". Each ATM Surveillance Unit tracks all traffic in its own defined airspace; adjacent units overlap. In the areas of overlap, inter-unit track coordination functions take place, ensuring system tracking continuity. In this manner, adjacent ARTAS Units can co-ordinate their tracks to build a unique, coherent and continuous Air Situation Picture over the complete area.

- **Commercial Aviation**
  - Airbus 320, 330, 340, 380
  - Boeing 737, 747, 757, 767, 787
  - Lockheed Martin Hercules "hurricane chaser"

- **Railway Transportation**
  - Metrorail in Athens, Budapest, Cairo, Calcutta, Caracas, Hong Kong, London, Madrid, Mexico City, Paris, Prague; NYC subway system; French high speed rail…
Who else?

- **Scientific Space Vehicles**
  - ENVISAT-1 (European Environmental Satellite),
  - NASA's Aqua, Aura and Terra (water, atmospheric and land observations)
  - European Space Agency (e.g., Mars Express, Rosetta "Comet Chaser")…

 Other Industries
- Commercial Rockets
- Data Communications
- Desktop and Web Applications
- Nuclear Medicine
- Automotive Assembly Robotics
- Nuclear Energy Control Systems
- Steel Mills…

"Twice a year new versions of tax processing programs are tested by Product Assurance and approved for use.

I decided to use Ada because of the language allowed me to quickly generate reliable code. I believed it would be too expensive for me to produce the software in C.

…developmental costs must be kept to a minimum. Ada is a high-level language that is well equipped to produce reliable software both quickly and inexpensively."

Justice Moore, IRS
History of Ada

Ada is entranced
17 year old Ada Lovelace meets Charles Babbage, the inventor of the first automatic computing engine.

Ada publishes paper
containing the first published account of a stepwise sequence of operations for solving mathematical problems. Retrospectively, she is labeled the "first programmer."

Whitaker joins OSD
- William A. Whitaker joins the Office of the Secretary of Defense from the Air Force Weapons Lab.
- Commissions "Software Initiative"

HOLWG Formed
- or Higher Order Language Working Group
- Whitaker selected as chair

DoD Ada Mandate
(memo sent in 1983)
"The Ada programming language shall become the single common programming language for Defense mission-critical applications."
BACKGROUND

Why did the DoD begin to look at higher order languages?
The Problem

- Air Force alone spending over $1.5 billion per year on SW.
  - $8B in 2012
  - Entire 2012 budget for NSF

- DoD was spending over $3 billion per year on SW
  - Entire 2012 govt budget for Energy

- Each of the services had programs to develop unique languages, architectures and hardware
The Fiscal Pressures

Software

• Most DoD SW costs for embedded systems:
  • Weapons systems
  • Target detection and tracking
  • Weapons direction
  • Communications
  • Command and control
  • Avionics
  • Simulators
  • Test Equipment

• SW component of these systems increasingly larger.

Hardware

• Non-portable SW disincentivized obsolescence of expensive HW.

• Yearly HW maintenance costs beginning to exceed cost of replacement.
The Cultural Factors

- Management may have been short-sighted:
  - Failing to see the long-term implications of the status quo.
  - Little attention was paid to developing reusable tools.

Question

Whitaker commented that there was no incentive for computing standards in the DoD, and argues that "short-term management goals (contractor and government) encouraged proliferation."

So approximately how many different languages do you think were in use at DoD circa 1973 to 1975?

A. Fifteen
B. Several dozen
C. One to two hundred
D. Over 450
Language Situation at DoD pre-HOLWG

• Over 450

• [http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#](http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#)

Robert B. K. Dewar, President and CEO of AdaCore. Distinguished Reviewer of Ada Design. Former Chairman of the Algol 68 Committee, which is how he became involved with HOLWG. MIT Lecture, 2006
The Premise

A common language would promote the production of and use of common tools and reusable code.

Estimated Life Cycle Costs for Large SW Systems (> 10K lines of code)

Source: Dr. John Mylopoulos, Department of Computer Science, University of Toronto
Advantages of a **Modern, High Order Language**

- Reduced programming costs
- Increased readability of programs
- Ease of modification and maintenance
- Allow for automated testing of software
- Required for real-time, parallel processing
- No more assembly!
  - Less readable
  - Less portable
- Error checking facilities
- More reliable programs
- Potential for more efficient compilers
Advantages of a Single, High Order Language

• Eliminate the costs of supporting multiple languages

• The burden to create software tools can be distributed across multiple projects – overarching tool development could become a reality.

• Modules and human resources can be shared from project to project

• Lower training costs

"…investigate the requirements and specifications for … commonality, compare with existing DoD efforts and recommend adoption of the necessary common language or languages."

The birth of HOLWG
28 Jan 1975
THE COMMITTEE

A unique approach to solving DoD's high cost of SW problem
HOLWG

Whitaker (chairman)

US Army

US Navy

US Air Force

Defense Advanced Research Projects Agency

Defense Communications Agency

National Security Agency

France
- Industry Rep
- Government Reps

Germany
- Industry Rep
- Academic Rep
- Government Rep

UK Ministry of Defence

Standards Committees
- FORTRAN
- COBOL
- PL/I
HOLWG Charter

1. Formulate requirements for common DoD high order languages.

2. Compare those requirements with existing languages.

3. Recommend adoption or implementation of the necessary languages.
Objectives

- The language should facilitate reduction of all life cycle SW costs.
- Portability of software across projects and across HW.
- Flexibility needed for facile maintenance.
- Reliability is key.
- Readability more important than writability.
- Must not be less efficient than writing machine code.
THE REQUIREMENTS

Treating language development like any other application
High Level Requirements / Constraints

- Machine independence
- "Applications user language" -- written for users, not minimalistic
- No need for assembly
- File input/output system
- "go to" (thanks to the Navy)

- Support for 6 bit characters
  - In 1975, still using IBM keypunches that used 6 bits.
  - 6 bits can only encode 64 distinct characters; only upper-case letters, numerals, and some European characters, punctuation characters and control characters would fit.

- Fixed-point arithmetic
  - In 1975, DoD HW still limited to fixed-point representations
  - With less bits available, precision ↓, however calculation speed ↑
Iterations of Requirements

- **Strawman**
  - Laid out the basic technical requirements
  - Considered both "too specific" and "too vague"!

Desire to provoke discussion
Ada Language Principles

1. Every user level aspect will be **formally specified**. None will be left to the translator implementer, operating system or object machine.

2. There will be a [traceable](#) operational and/or technological [requirement](#) for each primitive data, operation and control structure.

3. The language will not reveal minor differences in computer architecture.


5. The [semantics](#) will be [determinable](#) from the description.

6. Constructs will have only one reasonable interpretation

7. An [axiomatic definition](#) - mathematically complete in the Turing sense.

8. No sacrifice of clarity for efficiency; no special features for rare cases.

9. All defaults in a program will be specifically provided in the language specification or in the program. Defaults will be minimal.
Iterations of Requirements

- Woodenman
  - Discussed needed characteristics of the language
  - Object Efficiency vs. Program Clarity and Correctness
  - Programming Ease vs. Safety from Programming Errors

Heavily reliant on specific machine features. Machine capability is fixed. More understandable programs easier to update and less error-prone.

Whitaker thinks you can get both by allowing judicious access to machine features.
Question

Whitaker discusses the tradeoff between the stringency of a language and its ease to write. "There is a clear tradeoff between programming ease and safety. The more tolerant the programming language and the less it requires in specifications of the intent and assumptions of the programmer, the easier the coding task."

One such example would be the need to declare variables.

Where does Ada fall on this issue?
Programming Ease vs. Safety from Programming Errors

• On the side of safety

• [http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#](http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#)

Robert B. K. Dewar, President and CEO of AdaCore. Distinguished Reviewer of Ada Design. Former Chairman of the Algol 68 Committee, which is how he became involved with HOLWG. MIT Lecture, 2006
Requirements for Variables

The type of each variable will be explicitly individually specified in the source program.

Scalar variables, arrays and records will be the only primitive variable structures in the language.

Variables and arrays will be of fixed type.

All variables will be initialized at the time of their allocation. All initial values will be explicitly specified in the program (not necessarily within this program module).

The language will provide for initialization of variables at their definition.

Arrays will be of homogeneous type.

The user will be able to specify array origin.

The number of dimensions for an array will be fixed but not limited by the translator.

The language will support dynamic array size. The default for arrays will be static size.

The language will support records of a heterogeneous type with fixed conditional structure.
More from Woodenman

Syntax

- Clarity and readability of programs should be primary criteria for selecting a syntax.
  - Simple syntax
  - Minimal abbreviations

- User should not be able to override syntax
  - e.g., change precedence rules or add operators
"The user should be able, within the source language, to extend existing operations to new data types.

When an operation is an abstraction of an existing operation for a new type or is a generalization of an existing operation, it is inconvenient, confusing and misleading to use any but the existing operator symbol or name."

Woodenman

- Semantic extensions versus syntactic ones

Analogy:
Coining new words is okay.
Coining new rules of grammar is not.
One Language?

- Different branches claim uniqueness
  - Each branch has different requirements.

- …but…
  - Individual requirements were identical

- …yet there was still hedging!

Other had common goals:
- British Ministry of Defence standardized on CORAL 66.

- Commission of the European Communities adopted concept of common language for EEC.

- Other Governmental Initiatives
  - Germany → PEARL
  - France → LTR
  - Japan → CTL-B

DoD Directive 5000.29:

"DoD approved high order programming languages will be used to develop Defense systems unless…"

26 April 1976
EXISTING LANGUAGES

Could an existing language meet the requirements?
# 23 Languages to Consider

<table>
<thead>
<tr>
<th>ALGOL 60</th>
<th>ECL</th>
<th>LIS</th>
<th>PEARL</th>
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<tbody>
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<td>EUCLID</td>
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**Widely Used:** COBOL, FORTRAN, PL/I  
**Dismissed!** COBOL (business-oriented language), FORTRAN (not modern enough)  
**Intl Choices:** PEARL (Germany), LTR & LIS (France), CORAL 66 & MORAL (UK)  
**PL/I - based** HAL-S (NASA), PEARL  
**PASCAL - based** SPL/I, PDL/2 (Texas Instruments), LTR, CS-4 (Intermetrics), LIS, EUCLID  
**DoD Languages:** CMS-2 (Navy), TACPOL (Army), JOVIAL (Air Force)  

Without exception, the following languages were found by the evaluators to be inappropriate to serve as base languages for a development of the Common Language: FORTRAN, COBOL, TACPOL, CMS-II, JOVIAL J73, JOVIAL J3B, SIMULA 67, ALGOL 60, and CORAL 66.  

Modifications of PASCAL, PL/I or ALGOL 68 remained.
Why not PL/I, Pascal or ALGOL 68?

**PL/I**
- Primitive data types, control structures, extensibility, modularity...
- Too much freedom of expression for the user
- Complex language

**Pascal**
- Lacking parallel processing, real-time error handling, precision facilities
- Does not permit independent program and data modules

**ALGOL 68**
- "Difficult to implement"
## Contractor Evaluations

1. Determine degree of compliance of language to requirements

2. Feasibility of modifying the language to bring it into compliance

3. Identify features in excess of the requirements

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<th>SOFTECH</th>
<th>INTERMETRICS</th>
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DEVELOPING ADA

How to build a new language
Proposals

- Eighty volunteer analysis teams were formed to analyze the designs.
  - Language Experts
  - Users \( \leftrightarrow \) smart!

Red nearly made it.
Ada Mandate

Whitaker noted that Richard DeLauer, the Under Secretary of Defense for Research and Engineering, sent out a memo mandating Ada for future DoD mission critical systems.

How effective do you think this was?

"The Ada programming language shall become the single common programming language for Defense mission-critical applications."

From 1984 onward…
The mandate for DoD to use Ada only

- Sometimes disregarded even for critical applications!

- [http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#](http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#)

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CONTROLLING ADA

How to ensure the language is maintained well.
Compilers

- HOLWG was worried that compilers would exceed the scope of the language and add their own proprietary standards.

- Difference between a "standard" language and a "common" one.

- Single compiler versus multiple compilers
  - Control versus Features
Compilers

- Ada compilers can range from under $1000 to over $100K.

- Compilers can be tailored to the application needs without distorting the language.

- Competition breeds improved compiler features:
  - Program libraries
  - Generation of machine code (especially for embedded systems)
  - Level of error messaging and warnings
  - Interactive help
  - Interface (e.g., ability to browse modules)
  - Vendor support

*Source: AdaIC Vol VII, No. 1

Figure 1 Validated Ada Compilers (1983-1989)
Ada Language Control

• Compiler verification
  • Ada Compiler Validation Capability suite of test programs

• Language Standardization
  • Ada became ANSI standard, then ISO standard
  • Ada Language Reference Manual
ADA OVER TIME

How the language has evolved.
Object Orientation and Ada

Simula 67, an object oriented language, was one of the languages reviewed by HOLWG. Did the developers of Ada build object orientation into the language?
Object Orientation and Ada

- No, not at first

- [http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#](http://www.youtube.com/watch?feature=player_embedded&v=0yXwnk8Cr0c#)

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Versions of Ada

- Ada 83
  - Original version used in DoD
  - Object-based, but not object-oriented
    - Generic Units – "templates which are parameterized or not, and from which corresponding (nongeneric) subprograms or packages can be obtained." ANSI-MIL-STD-1815A
    - No full support for inheritance or run-time polymorphism
## Ada Version Comparison

### Object-Oriented Programming

<table>
<thead>
<tr>
<th>Feature</th>
<th>Ada 83</th>
<th>Ada 95</th>
<th>Ada 2005</th>
<th>Ada 2012</th>
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<td>Type invariants</td>
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<td>Subtype predicates</td>
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</table>
Ada 83 Grammar
(from ANSI-MIL-STD-1815A)

generic_declaration → generic_specification

generic_specification → generic_formal_part subprogram_specification
→ generic_format_part package_specification

generic_formal_part → generic {generic_parameter_declaration}

generic_parameter_declaration → identifier_list : [in [out]] type_mark [:= expression];
→ type identifier is generic_type_definition;
→ private_type_declaration
→ with subprogram_specification [is name];
→ with subprogram_specification [is <>];

generic_type_definition → (<>)
→ range <>
→ digits <>
→ delta <>
→ array_type_definition
→ access_type_definition

identifier → letter [[underline] letter_or_digit]

letter_or_digit → letter
→ digit

letter → upper_case_letter
→ lower_case_letter

table:
| upper case letters | A B C D E F G H I J K L M N O P Q R S T U V W X Y Z |
| lower case letters | a b c d e f g h i j k l m n o p q r s t u v w x y z |
| digits            | 0 1 2 3 4 5 6 7 8 9 |
Example of Generic Unit

```ada
generic
type ITEM is range <>; -- integer class only

procedure Exchange_Data(X,Y : in out ITEM);
```

```ada
procedure Exchange_Data(X,Y : in out ITEM) is
    Temp : ITEM;
begin
    Temp := X;
    X := Y;
    Y := Temp;
end Exchange_Data;
```

- Generic declaration declares a **generic unit**
- Specification of a procedure specifies:
  - Identifier (Exchange_Data)
  - Formal parameters (X and Y)
  - ...their mode (in out) and their type (ITEM; i.e. INTEGER)
Object features of Ada 83.

- **MY_INT** is a derived type, permissable in Ada 83

- **SwapInt** and **SwapNew** utilize the *generic* unit to instantiate new objects.

```ada
generic
  type ITEM is range <>;  -- integer class only

procedure Exchange_Data(X,Y : in out ITEM);

procedure Exchange_Data(X,Y : in out ITEM) is
  Temp : ITEM;
begin
  Temp := X;
  X := Y;
  Y := Temp;
end Exchange_Data;

with Exchange_Data;
with Ada.Text_IO, Ada.Integer_Text_IO;
use Ada.Text_IO, Ada.Integer_Text_IO;

procedure SwapSome is
  type MY_INT is new INTEGER range 1..128;

  procedure SwapInt is new Exchange_Data(INTEGER);
  procedure SwapNew is new Exchange_Data(MY_INT);

  Index1 : INTEGER := 17;
  Index2 : INTEGER := 33;
  Limit1 : MY_INT := 3;
  Limit2 : MY_INT := 7;
```
generic
    type ITEM is range <>;  -- integer class only

procedure Exchange_Data(X,Y : in out ITEM);

procedure Exchange_Data(X,Y : in out ITEM) is
    Temp : ITEM;
begin
    Temp := X;
    X := Y;
    Y := Temp;
end Exchange_Data;

---

procedure SwapSome is
    type MY_INT is new INTEGER range 1..128;

    procedure SwapInt is new Exchange_Data(INTEGER);
    procedure SwapNew is new Exchange_Data(MY_INT);
begin
    SwapInt(Index1, Index2);
    SwapNew(Limit1, Limit2);
end SwapSome;

---

**Mode in out**

The formal parameters are variables and the procedure allows both reading and updating of the values of the associated parameters.

Value of the actual parameter is copied into value of the associated formal parameter.

After completion of subprogram, the value of the formal parameter is copied back into the associated actual parameter.

**Pass by value-result, aka "copy-in, copy-out"**
Ada 95 should be Object Oriented and not just Object Based

"Ada 9X should provide:

1. an easily implemented and efficient mechanism for dynamically selecting a subprogram that is to be called with a particular argument list;
2. a means of separating the set of subprograms that can be selected dynamically from the code that makes the selection"

Specification 4.1-A(1)

• Seeks the ability to associate operations (subprograms) with objects, and to dynamically select and execute those operations.

• Run-time polymorphism

"Ada 9X should make it possible to define new declared entities whose properties are adapted from those of existing entities by the addition or modification of properties or operations in such a way that:

• the original entity's definition and implementation are not modified;
• the new entity (or instances thereof) can be used anywhere the original one could be, in exactly the same way."

Specification 4.3-B(1)

• In Ada 83, recompilation was often needed when abstractions were broken to extend to a new abstraction.

• Inheritance
## Ada Version Comparison

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Ada Mandate revoked in 1997

- With the increased availability of COTS software
- Also it was unlikely the DoD would ever return to the chaos of the 1970s.
References

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